

DIG!  
2006

In past DIG! simulations, students were able to take half a day and go to an off-school location to bury their developed cultures artifacts and dig up the other team's artifacts. Because of time restraint due to my other duties I have decided to eliminate this part of the DIG! experience. Although this particular part is of much value, in order to do the simulation at all I needed to adapt it to fit in the time I have to work with the Identified gifted learners.